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Claims

What is claimed is:

- 1 1. In a computer controlled user interactive display
- 2 system, a display interface implementation for enabling
- 3 an interactive user to select specific items on a display
- 4 screen with crowded selectable items comprising:
- 5 user controlled means for moving an on-screen
- 6 pointer to approach said selectable items;
- means for setting a predetermined minimum clearance
- 8 factor required for user selection of an item by said
- 9 pointer;
- 10 means for determining whether a selectable item
- 11 being approached by said pointer has said minimum
- 12 clearance factor; and
- means responsive to a determination that said
- 14 approached item does not have said minimum clearance
- 15 factor for reducing the size of said pointer.
 - 1 2. The display system of claim 1 wherein said items are
 - 2 icons.
 - 1 3. The display system of claim 2 wherein said reduced
 - 2 size pointer has a reduced minimum clearance factor.

4. The display system of claim 3 wherein said minimum 1 clearance factor is defined by: Minimum Clearance = d + s wherein: 3 d is the widest visible dimension of the approached 4 5 icon, and 6 s is the space between the approached icon and the closest adjacent icon in a continuation of the d 7 dimension line.

- 1 5. In a computer controlled user interactive display
- 2 system, a display interface implementation for enabling
- 3 an interactive user to select specific icons on a display
- 4 screen with crowded selectable icons comprising:
- 5 user controlled means for moving an on-screen
- 6 pointer to approach said selectable icons;
- means for setting a predetermined minimum clearance
- 8 distance required for user selection of an icon by said
- 9 pointer;
- 10 means for determining whether a selectable icon
- 11 being approached by said pointer is within said minimum
- 12 clearance distance from said pointer;
- 13 means for determining whether said approached icon
- 14 has said minimum clearance distance from its adjacent
- 15 icons; and
- means responsive to a determination that said
- 17 approached icon does not have said minimum clearance
- 18 distance from adjacent icons for automatically reducing
- 19 the size of said pointer.
- 1 6. The display system of claim 5 wherein said reduced
- 2 size pointer has a reduced minimum clearance distance
- 3 whereby said approached icon does have said minimum
- 4 clearance distance from adjacent icons.

- 1 7. A method for enabling an interactive user to select
- 2 specific items on a display screen with crowded
- 3 selectable items in computer controlled user interactive
- 4 display systems comprising:
- 5 moving an on-screen pointer to approach said
- 6 selectable items;
- 7 setting a predetermined minimum clearance factor
- 8 required for user selection of an item by said pointer;
- 9 determining whether a selectable item being
- 10 approached by said pointer has said minimum clearance
- 11 factor; and
- 12 reducing the size of said pointer responsive to a
- 13 determination that said approached item does not have
- 14 said minimum clearance factor.
- 1 8. The method of claim 7 wherein said items are icons.
- 1 9. The method of claim 8 wherein said reduced size
- 2 pointer has a reduced minimum clearance factor.
- 1 10. The method of claim 9 wherein said minimum clearance
- 2 factor is defined by:
- 3 Minimum Clearance = d + s wherein:
- d is the widest visible dimension of the approached
- 5 icon, and
- s is the space between the approached icon and the
- 7 closest adjacent icon in a continuation of the d
- 8 dimension line.

- 1 11. A method enabling an interactive user to select
- 2 specific selectable icons on a display screen with
- 3 crowded selectable icons in computer controlled user
- 4 interactive display systems comprising:
- 5 moving an on-screen pointer to approach said
- 6 selectable icons;
- 7 setting a predetermined minimum clearance distance
- 8 required for user selection of an icon by said pointer;
- 9 determining whether a selectable icon being
- 10 approached by said pointer is within said minimum
- 11 clearance distance from said pointer;
- determining whether said approached icon has said
- 13 minimum clearance distance from its adjacent icons; and
- 14 automatically reducing the size of said pointer
- 15 responsive to a determination that said approached icon
- 16 does not have said minimum clearance distance from
- 17 adjacent icons.
- 1 12. The method of claim 5 wherein said reduced size
- 2 pointer has a reduced minimum clearance distance whereby
- 3 said approached icon does have said minimum clearance
- 4 distance from adjacent icons.

- 1 13. A computer program having program code included on a
- 2 computer readable medium for enabling an interactive user
- 3 to select specific items on a display screen with crowded
- 4 selectable items in a computer controlled user
- 5 interactive display system comprising:
- 6 user controlled means for moving an on-screen
- 7 pointer to approach said selectable items;
- 8 means for setting a predetermined minimum clearance
- 9 factor required for user selection of an item by said
- 10 pointer;
- means for determining whether a selectable item
- 12 being approached by said pointer has said minimum
- 13 clearance factor; and
- means responsive to a determination that said
- 15 approached item does not have said minimum clearance
- 16 factor for reducing the size of said pointer.
 - 1 14. The computer program of claim 13 wherein said items
 - 2 are icons.
- 1 15. The computer program of claim 14 wherein said
- 2 reduced size pointer has a reduced minimum clearance
- 3 factor.
- 1 16. The computer program of claim 15 wherein said
- 2 minimum clearance factor is defined by:
- 3 Minimum Clearance = d + s wherein:
- d is the widest visible dimension of the approached
- 5 icon, and
- s is the space between the approached icon and the
- 7 closest adjacent icon in a continuation of the d
- 8 dimension line.

- 1 17. A computer program having program code included on
- 2 a computer readable medium for enabling an interactive
- 3 user to select specific icons on a display screen with
- 4 crowded selectable icons in a computer controlled user
- 5 interactive display systems comprising:
- 6 user controlled means for moving an on-screen
- 7 pointer to approach said selectable icons;
- 8 means for setting a predetermined minimum clearance
- 9 distance required for user selection of an icon by said
- 10 pointer;
- means for determining whether a selectable icon
- 12 being approached by said pointer is within said minimum
- 13 clearance distance from said pointer;
- 14 means for determining whether said approached icon
- 15 has said minimum clearance distance from its adjacent
- 16 icons; and
- 17 means responsive to a determination that said
- 18 approached icon does not have said minimum clearance
- 19 distance from adjacent icons for automatically reducing
- 20 the size of said pointer.
- 1 18. The computer program of claim 17 wherein said
- 2 reduced size pointer has a reduced minimum clearance
- 3 distance whereby said approached icon does have said
- 4 minimum clearance distance from adjacent icons.



- 1 19. In a computer controlled user interactive display
- 2 system, a display interface implementation for directing
- 3 a user's attention to specific selectable items on a
- 4 display screen with crowded selectable items comprising;
- 5 user controlled means for moving an on-screen
- 6 pointer to approach a cluster of said selectable items;
- 7 and
- 8 means for determining whether the items in said
- 9 cluster have sufficient clearance for said pointer to
- 10 select separate items in said cluster; and
- means responsive to a determination of insufficient
- 12 clearance for sequentially enlarging the dimensions of
- 13 each of the items in said cluster relative to the pointer
- 14 size whereby there is sufficient clearance.
 - 1 20. The computer controlled user interactive display
 - 2 system of claim 19 wherein each item is activated for
 - 3 selection when said dimensions are enlarged.

- 1 21. A method for directing a user's attention to
- 2 specific selectable items on a display screen with
- 3 crowded selectable items in computer controlled user
- 4 interactive display systems comprising:
- 5 moving an on-screen pointer to approach a cluster of
- 6 said selectable items;
- 7 determining whether the items in said cluster have
- 8 sufficient clearance for said pointer to select separate
- 9 items in said cluster; and
- 10 responsive to a determination of insufficient
- 11 clearance, sequentially enlarging the dimensions of each
- 12 of the items in said cluster relative to the pointer size
- 13 whereby there is sufficient clearance.
 - 1 22. The method of claim 21 wherein each item is
 - 2 activated for selection when said dimensions are
 - 3 enlarged.

- 1 23. A computer program having program code included on a
- 2 computer readable medium for directing a user's attention
- 3 to specific selectable items on a display screen with
- 4 crowded selectable items in computer controlled user
- 5 interactive display systems comprising:
- 6 user controlled means for moving an on-screen
- 7 pointer to approach a cluster of said selectable items;
- 8 means for determining whether the items in said
- 9 cluster have sufficient clearance for said pointer to
- 10 select separate items in said cluster; and
- means responsive to a determination of insufficient
- 12 clearance for sequentially enlarging the dimensions of
- 13 each of the items in said cluster relative to the pointer
- 14 size whereby there is sufficient clearance.
 - 1 24. The computer controlled user interactive display
 - 2 system of claim 23 wherein each item is activated for
 - 3 selection when said dimensions are enlarged.